Sharpen Up Your Chess

Boost Your Chess Results!

Armin Juhasz

Copyright © 2023 Thinkers Publishing, Belgium

Author: Armin Juhasz

Managing Editor: Adrien Demuth

Assistant Editor: Daniël Vanheirzeele

Proofreading: Bernard Carpinter

Software: Hub van de Laar

Cover Design: Mieke Mertens

Graphic Artist: Philippe Tonnard

Production: BESTinGraphics, Belgium

ISBN: 9789464201604 D/2023/13732/29

All rights reserved. No part of this publication may be reproduced, stored in a retrieval system or transmitted in any form or by any means, electronic, mechanical, photocopying, recording or otherwise, without the prior written permission from the publisher.

All sales or enquiries should be directed to Thinkers Publishing, 9850 Landegem, Belgium.

E-mail: info@thinkerspublishing.com Website: www.thinkerspublishing.com

First edition 2023 by Thinkers Publishing. This book is printed on environmentally friendly paper.

Sharpen Up Your Chess

Boost Your Chess Results!

Armin Juhasz

Thinkers Publishing 2023



Key to Symbols

- ! a good move
- ? a weak move
- !! an excellent move
- ?? a blunder
- !? an interesting move
- ?! a dubious move
- □ only move
- N novelty
- C lead in development
- zugzwang
- = equality
- ∞ unclear position
- $\overline{\overline{\mathbf{z}}}$ with compensation for the sacrificed material
- \pm White stands slightly better
- ± White has a serious advantage
- ∓ Black has a serious advantage
- +- White has a decisive advantage
- -+ Black has a decisive advantage
- \rightarrow with an attack
- 1 with initiative
- \Rightarrow with counterplay
- Δ with the idea of
- \leq worse is
- + check
- # mate

Table of Contents

Key to Symbols Preface ntroduction	6
Chapter 1 – Unusual Openings, Quick Losses	11
Chapter 2 – Grandmasters Get Tricked	47
Chapter 3 – Sharp Middlegames	83
Chapter 4 – Sharp Exercises	211
Chapter 5 – Sharp Endgames	271
Chapter 6 – Knowledge in Practice: Examples from my students' games	307
Chapter 7 – Homework Section	367
Conclusion	373

Preface

Shortly after his first publication, Armin Juhasz recommends his second book to the reader. Because the previous volume, *1.d4! The Chess Bible*, was so well received, the success of the current book, *Sharpen Up Your Chess!*, is likely to be no surprise. Why can we safely assume that this will be another popular volume? The answer is simple: it is another kind-spirited, helpful work designed to support the development of chess enthusiasts in a complex way. And last but not least, it's quite entertaining.

The set of topics, examples, advice and drills, together with the related solutions and explanations of problems that often present themselves to all of us, take us into an interesting, colorful world. This is a world where even simply watching should be worth the reader's while, and where those who are keen to learn and practice will find a lot to turn them into successful players.

Despite his young age, Armin is becoming an increasingly prominent figure in the Hungarian and international chess world, even if not exactly in the way I initially thought he would be. I recall how he and his brothers Kristof and Agoston joined our chess club as youth players about five years ago. I myself started playing chess in the MTK chess club almost 50 years ago, and now I am club president and head coach there. MTK is perhaps the most significant Hungarian sports club with a chess history. A number of legendary players, including world champion candidate and chess Olympic champion Laszlo Szabo (1917-1998) and Lajos Portisch (1937-), the nine-times Hungarian champion Maria Ivanka (1950-) and the Polgar sisters Zsuzsa, Zsofia and Judit all played in our club.

From the first moment of our acquaintance, the commitment of the three Juhasz brothers to chess could be felt immediately. First Kristof and then Armin became International Masters, both at an impressive speed. In Armin's case, however, a slight change in his career plans started to take shape soon afterwards. In addition to his continuing interest in competitive chess, he became more and more captivated by the fascinating intersections of classical chess history and contemporary chess practices, and at the same time he began teaching his younger brother and, somewhat later, other talented youngsters. The results have been outstanding. Armin is able to share with his disciples his own motivation, the joy of discovery and understanding, coupled with a critical view of ourselves as well as the capacity for self-improvement. In this new book, the young author now offers all this to you. In conclusion, I would like to paraphrase the words in the title "Sharpen Up". In my interpretation, it means this: have curiosity about this book, develop an understanding of it, find pleasure in it, incorporate the knowledge you find here into your existing knowledge and use this enhanced competence successfully! That's all I can wish you for this book!

Gabor Kallai Grandmaster and FIDE Senior Trainer Budapest, 2023

Introduction

Dear Reader,

These days most chess books are about openings, specific variations, computer analyses -- this is what the world has become. But let's pause and think about it more deeply. In the past, the world's most successful books wanted to give readers more than this. For example, Aron Nimzowitsch's 1925 book *My System* – a real classic often referred to with great respect and professional humility by the older generation – wanted to convey a full concept of strategic chess. Instead of discussing specific theoretical lines, it analyzed such middlegame topics as the importance of the center, play on open files, and exchanges. The book proved to be a real global success for its author.

Another outstanding book of the 20th century is *Zurich International Chess Tournament*, from 1953. Its author is David Bronstein, who finished second in that tournament. This book analyzes the games played in the tournament in detail, and it can provide extremely useful and original ideas even for a modern chess player. We can learn how to analyze a game in detail, find out how grandmasters choose their opening lines in a given competitive situation, whether a particular sacrifice was correct, whether it was the right decision to accept the draw offer in the final position, and of course the list is much longer.

But what is more important? To know perfectly all the theoretical lines of the King's Indian Defense or just to be aware of how Najdorf defeated Taimanov in the Mar del Plata variation? What plan did Geller weave against Gligoric in a closed-center position? How did Gligoric beat Euwe in a drawish rook endgame?

This dilemma has been researched for many years and there is probably no clear answer. Everyone needs something different to make progress in chess. However, if we still want to answer the question, the answer is you need both! A contemporary chess player's theoretical knowledge and education in openings is of course assumed, but without knowing general chess culture, famous players and their games, this may not be worth much. From my coaching point of view, I find that the two need to be combined. Openings are easy to learn even alone, because in today's world there are plenty of video series, elaborate material and repertoire books for professionals, club players and beginners alike. However, here too it is a good idea to consult your coach: what opening does he or she recommend? Which opening suits your style and personality, and into which one should you invest more time and energy? I write in detail about mastering the openings using a seven-step system in my previous book (*1.d4! The Chess Bible*). I would also recommend my book to those who don't necessarily want to learn just 1.d4 openings, but also to those who want to understand the need to learn openings in general.

However, we are not going to focus on a particular opening now. Instead, this book wants to present a particular concept on a topic that no one has written about in such a complex way yet. We learn to sharpen up our chess and handle the positions that arise from it. This book will improve your situational awareness, give new ideas and, finally, give you a new perspective that will help you achieve better results.

Why sharpen up our chess? As a coach and a player, I have observed that for many players, bad technique and destroying winning situations are the most annoying things about chess. Well, if we play sharply, even the first mistake of the opponent can be fatal and we can exploit it with accurate calculation of variations. Thus, there is no need for a Karpovian endgame technique, with the help of which, say, an isolated-pawn position should be won. The second reason why it's worth playing more sharply is that it's simply more interesting and I think an average club player can get more pleasure from a nice sacrifice or an attack than from converting a pawn advantage on the queenside.

Unfortunately, you can see more and more grandmasters who are already past their best years and a little burnt out, wanting to beat their opponents with mechanical technical play. I think the best approach against these players is to shock them with sharp play, new situations and brave attacks in order to provoke mistakes.

So, if you feel that any of the following statements applies to you, then you will definitely find this book helpful:

- -My technique is weak in positionally winning situations
- -I'm tired by the end of the game and I'm making mistakes
- -I don't like endgames
- -I am good at calculating variations, but I don't know how to take advantage of that
- -I play a lot of chess, I train, I study, but the expected results do not come
- -I feel insecure against players with a higher rating.

Of course, this book doesn't guarantee success in itself, but you'll definitely get a new approach to chess, together with fresh ideas and practical tips. Most of the

examples in the book are from recent games, so you will have up-to-date and immediately usable material in front of you.

For the best results, I suggest reading the chapters in the order you find them in the book.

I wish you a good reading experience and if you play an exciting and important game as a result of this book, please share it with me by sending it to armin.juhasz13@gmail.com.

Armin Juhasz, 2023



Grandmasters Get Tricked

As before, we will analyze games of relatively few moves in this chapter, with the important difference that now all the victims are grandmasters! Yes, even the best ones can make mistakes, and sometimes quite big mistakes!

Grandmasters are generally famous for their universal chess knowledge. We know that they are well-versed in openings, middlegames and endgames. They are familiar with classic games, can predict standard plans and have a lot of experience. That said, we also know that everyone has certain weaknesses. We can remember the example of the 15th World Champion, Viswanathan Anand, who lost one of his games in just six moves against Grandmaster Zapata. Do we remember the final position?



Anand resigned here with Black after 6. ₩e2

I want to show you games that are more recent but less well-known than this one. Have fun studying the games and remember, anyone can be defeated! The sharper the position, the greater the chance that a strong player goes wrong.

COACH'S TIP

Check your favorite player's games and see in how many moves his or her fastest win and defeat happened! You'll see interesting and educational games this way

Game 13		
≜ ≜ (≩	Ma Qun Raznikov, Danny Groningen 2014	(2621) (2494)

Have you ever seen a 2600 grandmaster losing in 10 moves in a classical game? Now you will!

1. c4 c5 2. 🖄 f3 🖄 c6 3. 🖄 c3 🖄 f6 4. d4

4. g3!? is also a very common move.

4... cxd4 5. 🖄 xd4 e6



Position after: 5... e6

This is the first critical opening position of the game. White can choose from many setups.

6. a3!?

A prophylactic move to stop ... & b4.

A) 6. e4?! is imprecise since we transpose to an unfavorable line of the

Sicilian Taimanov variation (1.e4 c5 2. ②f3 e6 3.d4 cxd4 4.②xd4 ②c6 5.c4 ②f6 6.②c3). 6... 遑b4! Black has great play here in my opinion.

B) 6. ⁽²⁾db5 used to be the main line, but according to modern theory this is harmless for Black. 6... d5



Position after: 6... d5



Position after: 11... 0-0

gives Black active play for the pawn. Let me share a great example where GM Portisch won with nice tactics. 12. &g5 @c7 13. e3 &e6 14. @d2 @a515. $\&h4 g5 [\ 15... @ac8 16. \&e2 g5 17. \&g3 @fd8 18. @c1 @xc3+ 19. bxc3 <math>@d4! = +]$ 16. &g3 @fd8 17. 響c2 臭xc3+ 18. bxc3 [18. 響xc3??
②b4-+] 18... ②b4 19. 響e4?? [19.
響b2 ②xa2 20. 臭e2 響xc3+ 21. 響xc3
②xc3〒] 19... ③xa2 20. 響b4 邕d1+!
0-1 Suba, M (2525) – Portisch, L (2625)
Thessaloniki 1984.

B2) 7. 急f4 e5 8. cxd5 exf4 9. dxc6 bxc6 10. 營xd8+ 堂xd8 11. 邕d1+ 息d7∞ The bishop pair compensates Black for having a weaker king.

C) 6. & f4 is a pretty modern idea which has been played by GM Bacrot several times.

D) 6. g3 is currently the main line at the top level. It can get really sharp very soon. 6... 營b6! 7. 公db5 公e5 8. 急f4 [8. 急g2 a6 9. 營a4 昌b8∞] 8... 公fg4 9. 營a4 g5 10. 急xe5 營xf2+ 11. 含d1 公xe5 12. 公c7+ 含d8 13. 公xa8 營d4+ 14. 含c2 公xc4



Position after: 14... 🖄 xc4

15. e4 [15. \$\$b3 \$\$\overline{\Delta}\$ d2+ 16. \$\$c2 ½-½ Cordova, E (2609) - Bruzon Batista, L (2653) Saint Louis 2018] 15... \$\$\$d2+ 16. \$\$b3 \$\$\$wb2+ 17. \$\$xc4 \$\$g7 18. \$\$\$a5+ b6 19. \$\$\$xg5+ f6 20. \$\$b5 \$\$a6 21. \$\$\$\$xa6 f5 22. \$\$\$xa7 \$\$\$\$xc3+ 23. \$\$\$b5 響c6+ 24. 會b4 響c3+ 25. 會b5 響c6+ 26. 會b4 響c3+ 27. 會b5 ½-½ Amin, B (2686) – Lupulescu, C (2656) chess.com 2020.

6... $\hat{}$ e7

6... & c5!? would be the other main line.

7. g3

7. e4 seems more logical to me. 7... 0-0 8. ②f3 White retreats with the knight to control the d5 square with the queen on d1. [8. ♣e2 d5!



Position after: 8... d5!

7... [₩]b6!?

An ambitious line in the spirit of the 6.g3 variation.

7... 0-0 8. 逸g2 a6 9. 0-0 營c7 10. b3 d6 11. 逸b2 逸d7 12. 邕c1 公xd4 [12... 邕ac8?! 13. 公d5!1] 13. 營xd4± Kurajica, B (2521) – Ramirez Medina, V (2251) Santa Cruz de La Palma 2018.

8. 🖄 b3

The beginning of a wrong plan.

8. 🖄 db5!?



Position after: 8. 🖄 db5!?

places the knight on the correct square in this line. 8... d5? [8... 0e5! 9. $\poundsf4$ 0fg4 10. e3 a6 ∞] 9. $\poundse3$! 0d8 10. cxd5 exd5 11. 0xd5 0xd5 12. $\textcircled{0}xd5\pm$ Moroni, L (2547) – Gandrud, V (2346) Caleta 2018.

8... 🖄 e5! 9. e4??



Position after: 9. e4??

9. c5 was the best option. 9... 皇xc5 10. ②xc5 響xc5 11. 皇g2 d5 12. 0-0 0-0 13. 皇f4 White has enough compensation for the pawn, but no more than that. How would you play as Black? Search for an active and threatening move.

9... 🖄 fg4!

Black comes up with an original attack featuring a combo of the queen and two knights.

10. c5?

10. $extsf{@}e2$ was a better try because it loses only a pawn. 10... $extsf{@}xb3$ 11. f4 $extsf{@}xc5$ 12. fxe5 $extsf{@}xe5$ -+

10... [₩]xb3!

Black wins material at the end of the variation.

10... 響xb3! 11. 響xb3 公f3+



Position after: 11... 5/73+

12. 當d1 [12. 當e2 ⁽²⁾d4+ 13. 當e1 ⁽²⁾xb3-+] 12... ⁽²⁾xf2+ 13. 當e2 ⁽²⁾d4+ 14. 當xf2 ⁽²⁾xb3 15. ^[2]b1 ⁽²⁾xc1 16. ^[2]xc1 ⁽²⁾xc5+-+ Black has two extra pawns and the bishop pair.

Game	14
Gaine	

රු	Harshavardhan, GB	(2343)
1	Bogdanovich, Stanislav	(2562)

- Bogdanovich, Stanislav
 Chennai 2020

1. d4 ∅f6 2. c4 e6 3. ∅c3 ≗b4 4. ≝c2 ∅c6

Not the most popular move, but I think Black wanted to play a game without long theoretical lines. The following two are considered to be the main moves.

- **A)** 4... 0-0
- **B)** 4... d5
- 5. 🖄 f3 d6 6. g4!?



Position after: 6. g4!?

White is ready to play a sharp game. A brave decision against a strong GM, but my general advice is to play in your own style whoever your opponent is. I played more positionally against an experienced GM opponent: 6. 2d2 0-0 7. a3 2xc3 8. 2xc3 267 9. b4 e5 10. d5 d8 11. e3 2g4 12. $2e2 \pm$ Juhasz, A (2406) – Ilincic, Z (2388) Budapest 2016.

6... d5



Position after: 8... 🚊 xc3+

9. 營xc3!N [9. bxc3?! ②e7 10. h3 ②f6 11. 邕xg7 急f5= Draganic, V (2321) – Mijovic, A (2191) Petrovac 2015] 9... ②e7 10. h3 ②f6 11. 邕xg7 h6 [11... ②g6? 12. ②g5!±] 12. 邕g1± White has the easier game.

B1) 9. 0-0-0?! ≗xc3!



Position after: 9... $\hat{\underline{\&}}xc3!$

B2) 9. h4≛

7. a3 🗘xc3+

8. [₩]xc3 ²⁄₂e4 9. [₩]c2 e5?!



Position after: 9... e5?!

Bogdanovich started to play too confidently at this point.

9... 0-0 10. Ձg2 f5 would lead to a sharp game with around equal chances.

10. <u>\$g</u>2!

White has no time to waste; developing the pieces is the most important thing now.

10... 🗘 xg4 11. cxd5

11. ②xe5 ②xf2!



11... 🖞 xd5 12. 🖄 xe5



Position after: 12. 🖄 xe5

How would you handle this tactical mess?

12... [₩]xd4??

Black hangs a piece, so the game is over after one mistake! This is why sharp chess can be dangerous even against a grandmaster. A) 12... ≗f5 13. xc6 bxc6 14. ≗e3≛



Position after: 14... ^Wxg2

13. 🖄 xg4!+-

This backward knight move was most probably missed by the Ukrainian GM. The knight secures the f2-square so the game is over.

1-0

Game 15

A Raghunandan, Kaumandur (2424)

(2488)

🛓 Kosic, Dragan

Budapest 2019

1. e4 e6 2. d4 d5 3. 🖄 c3 🖄 f6 4. e5

4. ^食g5!? ^食e7 5. e5 ⁶fd7 6. h4 This line, called the Alekhine-Chatard Attack, is another sharp way of playing the position.

4... ��fd7 5. f4 c5 6. ��f3 ��c6 7. ≗e3

We have reached one of the tabiya positions of the French Defense Steinitz variation.

7... cxd4

A) 7... a6 8. 260 ± 100 b5 is more common at the club level, with the idea of winning space on the queenside. Here I personally prefer 9. 200 ± 100 with the idea of c3 to further strengthen the strong center.

B) 7... ዿe7 8. ৠd2 0-0



Position after: 8... 0-0

This is also possible, with a common trap. Do you know what the best move here for White is?

B1) 9. 0-0-0? c4! Black's attack is quicker, for example: 10. f5 b5

(see analysis diagram next page)



11. 鼻h6 [11. 公xb5? 邕b8 12. 公c3 11... b4! 12. 🖄 b5 exf5-+ Noe. C (2533) – Bauer, C (2624) Budva 2019.

B2) 9. dxc5! 2xc5 10. 0-0-0 It's just a normal French position.

8. 🖄 xd4 🚊 c5

8... 響b6!? is a more forcing line. 9. 響d2 豐xb2 10. 邕b1 豐a3 11. 遑b5 公xd4 12. Ĵxd4 a6 13. Ĵxd7+ Ĵxd7 14. ≦b3 [14. 邕xb7 逸b4] 14... 響e7 15. 邕xb7士 Aronian, L (2763) – Vallejo Pons, F (2693) Karlsruhe/Baden-Baden 2019.

9. ^Wd2 0-0 10. 0-0-0 a6 11. ^Db3

11. f2!? is a more common move. 11... ≗xd4 12. ≗xd4 b5与

11... 臭xe3 12. 鬯xe3 b5 13. 臭d3 鬯b6 14. **營h3**!

White sets a trap for Black.

(see diagram next column)



Position after: 14 Wh31

more positional plan, with the idea of لاً 🖉

14... g6?

14... h6 was the better way to stop the mate. 15. g4 [15. 堂b1 公c5 16. 鬯e3 ∅a4∞] 15... ∅b4! 16. g5 ∅xd3+ 17. 邕xd3 hxg5



Position after: 17... hxg5

18. 邕g3 [18. fxg5? 公xe5 19. 邕g3 ②g6∓] 18... gxf4 19. 邕xg7+!? 當xg7 營g5+ 當h8 23. 營h6+ 當g8= From the b6-square the black queen controls the g1-square, so the white rook cannot join the attack.

15. ৺h6 ��c5??



Position after: 15... 🖄c5??

A typical but careless move! How can White break through?

16. f5!

Black is defenseless.



Position after: 17. 곕xc5

[17. f6? ②xd3+ 18. 邕xd3 ②f5 would keep Black alive] **17... 響xc5 18. f6+**-

1-0

	Game 16	
≗ ▲ (२)	Stefansson, Hannes Salomon, Johan Caleta 2015	(2573) (2319)

1. d4 ∅f6 2. c4 e6 3. ∅c3 ≗b4 4. ∅f3

A flexible move in the Nimzo-Indian Defense, which keeps the options open for White. He can play with 逸g5, e3, g3 or even 鬯c2.

4... b6

A) 4... d5 would be a transposition to Carlsen's main weapon against 1.d4, the Ragozin Defense.

B) 4... c5!? has been the most common move in recent times.

5. ዿੈg5 ዿੈb7 6. ∅d2!?

Very fashionable in the 1990s. Kasparov played this system, with the idea of e4.

6... h6 7. Å h4 0-0

[RR: 7...e5 is actually a strong move that places Black is the driver' seat. The idea is that after 8.dxe5 &xc3 9.bxc3 g5 10.&g3 h5 followed by ...e7, and Black regains the pawn with a better pawn structure.]

8. e4!?

White sacrifices a pawn for the initiative. Black has to take it, otherwise the white center will be too strong.



Position after: 8. e4!?

8. e3 d6 gives Black an easy game.

8... g5

An ugly move but this is the only active way to get rid of the annoying pin. Now, however, the g5-pawn gives White an obvious hook to attack.

9... 兔xc3 10. bxc3 公xe4 11. 公xe4 兔xe4 12. h4! White gains strong attacking chances. 12... d6 13. hxg5 營xg5 [13... hxg5 14. 兔d3→] 14. 邕h5 營g6 15. 邕h4?! [15. 兔f4! was even stronger] 15... 兔f5 16. 兔f4 e5 17. 邕xh6 營g4?! [△ 17... 營g7 18. 兔e3∞] 18. [₩]xg4+ ^Qxg4 19. ^Qg5± Carlsen, M (2862) – Xu, G (2126) chess.com INT 2014.

10. h4 🚊f5!

Not the most popular move, but I personally prefer it because the f6-knight will be more secure if the white queen moves to f3.

11. hxg5 hxg5 12. 🖞 f3

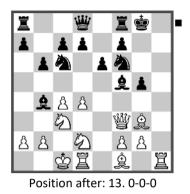
12. Qe5?! had been played previously.12... d6!



[12... 公c6 13. 營f3!与 Pecurica, M (2192) – Petrisor, A (2441) Paracin 2014] 13. &xf6 [13. 營f3? dxe5 14. 營xa8 exd4 15. 公cb1 d3-+; 13. &g3 公c6∓] 13... 營xf6 Black is doing great.

12... 🖄 c6 13. 0-0-0

(see diagram next page)



13... 🖄h7?!

A solid defensive move, but a bit passive.



Position after: 17. f4!

17... g4 18. f5!+– White's attack will be decisive.

 compensation. He has the easier game, while Black faces a pretty tough job trying to defend this position.

C) 13... 響e7! looks very logical to me. This move connects the rooks and later the queen can join the game more easily.

14. 2de4! would be smart in view of Black's last inaccuracy. The queen and the knight can be very strong together in the attack. They complement each other perfectly. 14... 2xc3 [14... $2e^{2}$ 15. d5! \pm] 15. 2xc3 2f6 16. $2d3\pm$

14... 🖄 xd4!

Black accepts the challenge.

15. 御h5??

Stefansson miscalculates in a supersharp position. In these kinds of positions a single mistake can decide the game.

15. 響e3



Position after: 15. We3

was the only move.

A) 15... \$xc3 16. bxc3 \$c6 17. \$xf5 營h3!+-] 19. 營h3 營g6=

B) 15... \$c5 16. \$xf5



Position after: 16. 臭xf5

≗xe3 18. ≗xh7+ 堂g7 19. fxe3+-White has four minor pieces for the queen! A quite unique position; 16... exf5? 17. 公d5+-] 17. 鬯d3 f6 18. 2 de4 \overline{a} White has some compensation for the two pawns but I still like Black. I believe he can defend successfully and gain the advantage. Now 18... 邕f7! keeps the seventh rank secure.

15... \$xd3 16. \$de4

This was White's idea. It seems the d3bishop can't save the h7-knight. Can you solve this problem?

(see diagram next page)



Position after: 16 Øde4

16... ()e2+!

All other moves are losing. Black deflects the knight from c3.

17. (A)xe2

17. 🖄 d2 🚊 xe4–+ White can't recapture because of the pin.

17... 🔔 xe4-+

White resigned. The bishop successfully defends the h7-knight, so White has no hope of finishing his plan. Black has two extra pawns and the bishop pair.

0-1

Game 17

- Bachmann, Axel (2645)Å
- Praggnanandhaa, Ramesh. (2442) İ
- **(** Douglas 2016

1. d4 🖄 f6 2. 🚊 f4

This move is pretty popular nowadays. There is less theory than in 2.c4, that's for sure.

2... g6

2... d5 was the move in the first game of this book.

3. ②c3!?

A modern version of the London System in the style of the Jobava-Rapport system. The main drawback of this move is that the knight blocks the c2-pawn. White breaks the rule set by Philidor, who said the pieces belong behind the pawns.

3... d5

Black stops White from playing e4.

3... &g7 4. e4 d6 would be very similar to a normal Pirc, but with the bishop on the unusual f4-square. I think this is better for Black but still the position is very complex. 5. $@d2 @c6! 6. 0-0-0 0-0 \leftrightarrows A$ sharp, tense position has arisen after only six moves.

White prepares to castle queenside and then play $\hat{\mathbb{A}}$ h6 at the right moment.

A) 4. e3 &g7 5. h4!? This is the sharpest option for White, which had already been tested by Carlsen, Aronian and Karjakin at the highest level.

B) 4. ⁽¹公b5 ⁽¹公a6 5. e3 is a more positional option.

4... 皇g7 5. 皇h6 0-0



Position after: 5... 0-0

6. **Å**xg7

6... ∲xg7 7. 0-0-0 c5 8. e3 ⁄∆c6 9. f3

9. dxc5 營a5 Black easily wins back the pawn and will later have great play along the c-file.

9... c4!?

Black closes the center to start a strong pawn storm on the queenside.

10. e4



Position after: 10. e4

10... b5!

According to the famous principle that in a position with castling on opposite wings, the speed of the attack is the crucial actor.

11. exd5

11. @xb5 邕b8 12. @c3 鬯a5 \equiv Black has great compensation for the pawn. His attack is quicker, thanks to his active pieces and the weak pawn on b2.

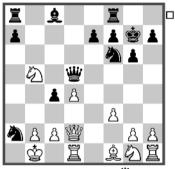
11... 🖄 b4

11... ②xd5 12. ②xb5 2a6 13. 2xc42xb5 14. 2xb5 營b6 15. 2xc6 昌ab8 16. b3 營xc6 Black will follow up with ...,當fc8 and ...a5-a4 to get great compensation for the two pawns.

12. 🖄 xb5

12. a3 This move weakens the protective pawn phalanx in front of the monarch. 12... 心bxd5 13. 心ge2 邕b8↑ Next will come ...b4.

12... ∕∆xa2+ 13. 🖄b1 '₩xd5!



Position after: 13... Wxd5!

Perfect calculation. The queen not only joins the attack but also protects the a2knight with a discovered-check motif and threatens to take on b5.

14. 🖄 a3



A) 14. ⁽∕⁄₂xa2?? loses the queen: 14... c3+! 15. b3 cxd2−+.

B) 14. 0 c7?! is a nice fork but White has no time to actually capture the prey. 14... 0 b7



Position after: 14... Wb7

15. ②xa8?? [15. ≗xc4 邕b8 16. b3 ৺xc7 17. ঔxa2 a5→] 15... c3-+

C) 14. $2c_3$ $2xc_3$ + 15. $2xc_3$ a_{a6} → Simple attacking moves like ... a_{ab8} , ... b_{b5} , ... b_{d5} and possibly ... c_3 at the right moment will wrap up the game for Black.

Now, how would you continue Black's attack?

14... c3!

Black has managed to carry out his plan of eliminating the defender pawns. From now on, the pieces take center stage.

15. bxc3

15. 響f4 ②b4 16. 奠c4 響b7 17. 響c1 cxb2 18. 響xb2 邕b8-+ Black's attack is clearly quicker.

15... **볼b8+16. ∲a**1



Position after: 16. 🕸a1

Try to find the best way to attack the king on a1.

Black aims for the typical mating net where the b8-rook cuts off the escape route from the king and the queen mates on the a-file.

17. 🖄 xa2 🖄 d5!

Black has too many attackers. White is helpless.

18. 🖉 e2

A) 18. c4 公c3+ 19. 鬯xc3 鬯xc3-+

18... Âe6

A great game by the Indian chess prodigy.

0-1

	Game 18	4
		A)
රු	Banusz, Tamas (2614))
1	Mihok, Oliver (2508))
۲	Ajka 2020	

1. d4 🖄 f6 2. 🖄 f3 c5 3. d5 b5

Black tries to complicate the position by playing the ...b5 move, which is usually good in the Benoni structures.

4. c3!?

A modern approach which has been recently tried by Gelfand, Berkes, Demchenko and Sedlak. The move secures the a5-e1 diagonal from …營a5+ and prepares a4.

A) 4. c4 e6 [4... ^(A)/₂b7!? is also a possibility] This would transpose to the Blumenfeld Counter-Gambit. Black sacrifices a pawn to get a strong center, for example: 5. dxe6 [5. ^(A)/₂g5 is the move which I personally prefer as White] 5... fxe6 6. cxb5 d5 7. e3 ^(A)/₂d6 8. ^(A)/₂e2 0-0 9. 0-0 ^(A)/₂b7^(A)/₂ with the plan of ...e5-e4 in the future.

B) 4. &g5 is considered to be the main line. White develops actively and is ready to ruin Black's pawn structure with &xf6.

C) 4. e4 is also a very interesting try for White.

1... [₩]b6



5... ②xe4 6. 龛xb5 營a5 [6... g6 7. 0-0 龛g7 8. 邕e1 ②d6 9. 龛f1 0-0 10. 龛g5圭 Bauer, C (2623) – Mathieu, P (2214) Biel 2020] 7. ②a3 ②f6 8. d6 ②e4 9. 龛f4 營b6? 10. dxe7 龛xe7 11. 龛xb8!



B) 4... g6 5. e4 公xe4 6. 桌xb5 桌g7 7.
0-0 0-0 8. 邕e1 公f6 9. c4 d6 10. 公c3
公bd7 11. 桌g5 公b6 12. 桌c6± Sedlak,
N (2608) - Milanovic, D (2454) Valjevo 2018.

5. a4 b4 6. a5 🖞d6



The beginning of a long queen journey. As we saw previously in the Dreev – Loiacono game, this is not generally advisable.

7. c4

7. cxb4 營xd5! [7... cxb4?! 8. 營c2 急b7 9. e4±] 8. 營xd5 公xd5 9. bxc5 公a6与

7... e6 8. 🖄 bd2

A) 8. dxe6?! saves the pawn but Black will be in the driver's seat. 8... 響xd1+9. 堂xd1 dxe6草



Position after: 10. cxd5

B1) 10... ¹/₂xd5 11. ¹/₂e2 f5
[11... ¹/₂b7? 12. ¹/₂g5 f5 13. f3±]
12. ¹/₂bd2[∞]/_∞ White wins back a pawn on e4.

B2) 10... 2 61 f6! 11. 0-0 27 12. 37 e1 0-0 13. 37 e5!? White plans 26 f4 and active piece play. Black still has to waste a few tempi to find a reasonable spot for his queen.

8... exd5 9. cxd5 ₩xd5

9... ②xd5 10. 公c4 營c6 [10... 營e6?? drops a piece: 11. 公g5 營f5 12. e4+-] 11. e4 公c7 12. 皇d3 White is ahead in development.

10. e4!



Position after: 10. e4!

Winning time on the misplaced queen on d5.

10... [₩]h5?

A) 10... ②xe4?? would lose too much time. 11. ዿc4! ≝f5 [11... ≝b7 12. a6!

0-0



Position after: 12. 0-0

What a perfect illusstration of the time vs. material debate. In this position time clearly has more value than material because if Black does not manage to castle in time he will lose a large amount of for the natural 12... 鼻e7 13. 公xe4 響xe4 because 14. 鼻d5+- wins the a8rook] 13. 邕e1+ 奧e7 14. 邕e5 鬯g6 [14... 鬯g4 15. 臭d5 公c6 16. h3 鬯g6 17. ②e4+-] 15. 义d5 ②c6 16. ②e4 公xe4 17. 邕xe4+- Black is in huge trouble.

B) 10... [₩]e6! was the best try, hoping to win time with a possible ...d5 move. ≜xa6 ∕⊇xa6



Position after: 12... 🖄 xa6

13.0-0 A complicated fight where White has enough play for the pawn.

11. e5 🖄 d5

11... ②g4 12. ②c4 臭a6 13. 響d5 ②c6

12. 🖗 e4 🌲 b7 13. a6



Position after: 13. a6

Pawns are the soul of chess, Philidor said. The a-pawn definitely did its job well in disturbing Black's development. All White's moves are coming with gain of tempo.

13... 臭c6 14. ②g3! 瀏g4 15. h3 鬯e6 16. <u></u>\$c4+-

The first move of the f1-bishop creates a deadly pin and decides the game.

16... 🚊 e7 17. 0-0 d6

wins the knight on d5.

18. 邕e1

18. exd6!? was an easy win too. 18... 響xd6 19. ②f5 響f6 20. 響d3



20... 0-0 [20... 公c7 21. 臭g5+-] 21. 臭xd5 邕d8 22. 公xe7+ 鬯xe7 23. 臭g5+-

18... 🖄 d7

18... 0-0 loses a piece. 19. exd6 營xd6 20. 公f5 營d7 21. 公xe7+ 公xe7 22. 營xd7 公xd7 23. 邕xe7+-

19. exd6 🖞 xd6



Position after: 19... ^Wxd6

20. 🖄 f5

A very convincing victory by the Hungarian grandmaster. A great example of pawn sacrifices in 1.d4 openings.

1-0

	Game 19	
Å ▲ ?	Gordievsky, Dmitry Tahbaz, Arash Moscow 2019	(2603) (2484)

1. 🖄 f3 🖄 f6 2. c4 e6 3. g3 d5 4. b3

A super-solid move that protects the c4pawn and frees the b2-square for the bishop.

4. $\hat{a}g2$ is the recommendation of the great book by GM Adrien Demuth, *The Modernized Reti*.

4... ዿੈe7 5. ዿੈg2 0-0 6. ዿੈb2 b6

6... c5!? has been the most popular move recently.

7. 0-0 🚊 b7 8. e3

Usually it is not a good idea to play e3 and g3 at the same time because it might create weak light squares, but here Black is very far from being able to exploit that factor. The game continuation clears the e2-square for the queen.



Position after: 8. e3

8... c5 9. 🖄 c3 🖄 bd7

9... dxc4!? 10. bxc4 公c6 11. 營e2 White has a small central edge.

10. 響e2 邕c8

10... 0 c7 11. 0 h4 dxc4 12. bxc4 0 e8 13. f4 2 xg2 14. 0 xg2 2 f6 15. f5 0 c6 16. fxe6 fxe6 17. 0 f4 0 c7 18. d3 2 xc3 19. 2 xc3 e5 20. 0 h3 0 e6 21. 0 g2 \ddagger Caruana, F (2802) – Anand, V (2791) Shamkir 2015.

11. d3 c7



Both sides have completed their development, now it's time for a good plan. GM Gordievsky finds an aggressive one. What would you do?

12. 🖄h4!

White opens the path for the f-pawn and is ready to gain space on the kingside.

12... dxc4 13. bxc4 🔔 xg2



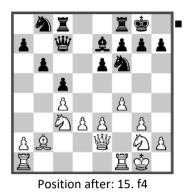
Position after: 16. g4

[16. e4!?生] 16... ②e8 17. g5 g6?! Black weakens the long dark diagonal. [△ 17... ②d6] 18. ②e4 ②d7 19. h4± Mamedov, R (2641) – Foisor, S (2212) Las Vegas 2015.

14. 🖄 xg2 🖄 b8

Black improves the placement of his knight. The plan is ... (2) b8-c6-b4 or e5.

15. f4



15... 邕cd8

15... ②c6 16. g4 ②d7 17. f5 皇f6 18. ②f4 邕ce8 19. ②b5 營b8 20. 皇xf6 ③xf6 21. g5 ③d7 22. f6



Position after: 22. f6

A) 22... g6 23. 徵g2 ②ce5!∞ [23... ②de5 24. 徵h3 肇h8 25. d4!±]

B) 22... gxf6? 23. 營g2! ②ce5 24. gxf6+ ②g6 25. h4 ③xf6 26. h5± White wins a piece, Margvelashvili, G (2530) – Li, R (2564) chess.com INT 2017.

16. g4!? 公c6 17. 邕ad1 公e8 18. f5 息f6 19. g5

White continues his aggressive play.

19. ②e4 皇xb2 20. 響xb2 ②d6 With every exchange Black makes White's attack weaker.

19... 🖄 xg5



Position after: 19... 🔔 xg5

20. fxe6

20... fxe6 21. ^I xf8+ ⁽∕₂xf8 22. ^I g4



Position after: 22. 鬯g4



Black makes a mistake in a sharp position. He did not calculate well under pressure.



Position after: 25... 🖄 e5

26. 營h3 [26. 營f5?? 公d6 27. 營h3 邕e8! suddenly Black is winning] 26... 公c7 27. 邕xf6!? gxf6 28. 營g3+ 含h8 29. 公xd8 營xd3! [29... 營xd8? 30. 公e4±] 30. 公b7 公xc4∞ A supersharp position.

23. [₩]f3+!

White wins a piece on c6.

1	_	n	
┻	-	v	

	Game 20	
Å ▲	lturrizaga, Eduardo Flom, Gabriel Biel 2019	(2625) (2494)

1. c4 g6 2. d4 🚊 g7 3. e4 c5

3... d6 4. 公c3 公f6 would transpose to the King's Indian Defense.

4. 🖄 f3

4. d5!? is the standard move in such situations , leading to a delayed Benoni structure.

4... 🖄 c6

I consider this move a bit risky. Black wanted to avoid the classical Maroczy structure, which is considered to give a small plus to White and in my opinion is easy to play.

4... cxd4 5. ∅xd4 ∅c6 6. ≗e3 ∅f6 7. ∅c3



Position after: 7. 🖄 c3

7... d6 [7... ②g4 was the pet line of the famous Danish Grandmaster, Bent Larsen 8. 劉xg4 ②xd4 9. 劉d1 \pm] 8. $2e^2$ 0-0 9. 0-0 \pm

5. dxc5!



Position after: 5. dxc5!

White knows the best line and he is ready to play an open position.

5... ৠa5+ 6. 臭d2 ৠxc5 7. 公c3 d6?



A typical move but not perfectly timed.

7... 26 f6 is better because it keeps an eye on the central squares. 8. 262 0-0 9. 0-0 e6 10. 261 b6 11. 46 268 12. a3 267 13. e5 \pm Neiksans, A (2566) – Chirila, I (2561) Saint Louis 2019.

8. 🖄 d5!

White recognizes the weakness of the c7-square and immediately goes for it. Black's main problem is the queen misplaced on c5.

8... 🖄 d4

B) 8... 2d8?! 9. 2b4! 2c6 10. c5!+-White wins more time with the 2b5 threat.

9. ≗b4 ∕∆xf3+ 10. gxf3

Nothing was wrong with 10. 響xf3: 10... 響c6 11. c5!+-.





Position after: 11. c5

11... 🚊 e6?

Black falls into the main trap. It was a really bad day for GM Flom.

12. 🗘 b5!+-

The rest is just a matter of technique. Funnily, I found another grandmaster game with the same exact position.

12... 🔔 xd5

12... 響xb5 13. ②c7+ White gives a nice family fork.

15. 邕b1 遑e5 16. dxe7

White has a queen and a pawn against two minor pieces. That is an overwhelming advantage.

(see diagram next column)



Position after: 16. dxe7

16... g5 17. 鬯c1 ②xe7 18. 臭xe7 �xe7 19. 鬯xg5+ f6 20. 鬯g7+ �e6 21. 볼xb7

21... ≗xb7 22. [₩]xb7

1-0

Game 21		
≜ ▲ (❤)	Solak, Dragan Bajarani, Ulvi Konya 2019	(2593) (2485)

1. e4 e6 2. d4 d5 3. 🖄 d2

3. 2C3 In my opinion this is the best way to play as White. To those who are interested I would recommend GM Pentala Harikrisna's book *Beat the French Defense with 3.* 2C3.

3... Âe7

A) 3... ⁽²⁾f6 leads to more closed positions.

B) 3... c5 is the most active move in the position.

4. ②gf3 ②f6 5. e5 ②fd7 6. ≗d3 c5 7. c3 ②c6 8. 0-0 g5!?



Position after: 8... g5!?

The most ambitious move for Black, in the spirit of our book. Bajarani follows the main principle and attacks on the wing only when the center is closed. 8...g5 is a relatively new move, first played by Grandmaster Hans Ree in 1984.

9. 🖄 b1

White clears the c1-h6 diagonal for the c1-bishop.

A) 9. h3?! would only help Black's attack. For example: 9... h5 10. dxc5 g4 11. 公d4 公cxe5 12. 公2b3 gxh3 13. gxh3 公xc5 14. 公xc5 皇xc5

(see analysis diagram next column)



Position after: 14... 🚊 xc5

15. 臭e3? [15. 公f3 營f6 16. 公xe5 營xe5干] 15... 營h4 16. 公f3 邕g8+ 17. 含h2 公g4+ 0-1 Kreyssig, B (1899) -Edouard, R (2659) Wroclaw 2014.

B) 9. dxc5! is the best for White. Against a wing attack we should strike in the center. 9... g4 10. 公d4



Position after: 10. 🖄d4

9... g4 10. 🖉 e1 h5 11. 🚊 e3

11. 0 c2!? is the other main move.

11... **鬯b6**

Black tries to weaken White's pawn structure, but I think the queen is misplaced on b6.

12. b3 邕g8 13. 公c2 鬯c7



Position after: 13… 響c7

14. 🖄 d2

14. f4!? was a strong option, to support the central pawns and prepare an f4-f5 breakthrough in the future.

14... b6 15. 邕c1 臭b7 16. 臭f4 f6?!



Position after: 16... f6?!

A risky attempt to open up the center with the king still on e8.

A more reliable plan was16... 0-0-0 17. 營e2 當b8. Black intends to play ...②f8g6.

17. exf6 🖞 xf4 18. fxe7 🍄 xe7

18... 響g5 is a possible attempt to avoid the king move, but it would make the queen passive. 19. 響e2 響xe7 20. 簋 fe1↑ White has the easier game.

19. g3

19. 響e2 prepares 邕ce1 with direct pressure on the e6 pawn.

19... 營h6!? was a better move, with the idea of ...h4 at the correct moment. 20. 營e2 h4 21. ②e3



 24. dxe5 ②cxe5→] 23... 響xe3 24. ②xe3 cxd4 25. cxd4 ③xd4=

20. ৠe2 ঔd6 21. ≗b5

21. b4!? was a tempting candidate move because Black could not push ...c4 and keep the center closed, which would be ideal for him if it were possible. 21... C c7 [21... c4? 22. R xc4!



Position after: 22. $mtextbf{k}$ xc4!

22... dxc4?? 23. ②e4++–] 22. bxc5 bxc5 23. ዴb5↑

21... e5?



Over-ambitious play, which succeeds only in helping White's attack. How should White proceed now? 21... a6 22. dxc5+ bxc5 23. &xc6 &xc6 24. b4 \pm White wants to control the d4-square.

22. dxc5+!

White takes the right pawn.

22. dxe5+? 心cxe5 Black is still in the game. His plan is ... 邕ae8, ... 堂c7 and ... 堂b8. If White is not careful enough he can be even worse at the end of the day. Also, I dislike the capture on e5 because it brings the black knight closer to the weak f3-square.

22... 🖄 хс5

22... bxc5 23. c4+– White wins the fight for the e4-square.

23. 🖄 e3 a5

24. 邕fd1+-



Position after: 24. 邕fd1+-

The entrance of the rook decides the game. The black king is just too weak. White is threatening to play $2 \times d5$ in order to open the d-file.

24... d4

25. 🖄 dc4+ 🖄 e6 26. cxd4



Position after: 27. 邕xd4!

27... exd4 28. ⁽²)xg4++− White wins the queen.

1-0

Game 22		
≗ ▲ (주)	Alekseev, Evgeny Gleizerov, Evgeny Yekaterinburg 2019	(2635) (2493)

1. e4 e6 2. d4 d5 3. âd3

A sideline against the French Defense which can confuse Black if he is not well prepared. I played 3. 2d3 in my latest French game as White and won quite quickly.

3... c5

The most active option.

A) 3... $\textcircled{}{}^{\frown}$ f6 is not so precise here since White will get a better version of the Tarrasch variation (3. $\textcircled{}{}^{\frown}$ d2). 4. e5 $\textcircled{}{}^{\frown}$ fd7 5. f4 c5 6. c3 $\textcircled{}{}^{\frown}$ c6 7. $\textcircled{}{}^{\frown}$ f3 \pm

4. exd5 exd5

4... $rac{W}{x}d5$ seems like a good double attack because it hits both the d4- and g2pawns, but White has a great antidote. 5. 2c3!



5... 響xd4 [5... 響xg2?? 6. 急e4+- traps the queen] 6. 创b5 響d8 7. 急f4 创a6 8. 響f3 White has great compensation for the pawn. He has a development advantage and much more active pieces.

5. 🖄 f3 c4

&d6 8. xd4 ge7 that would be more accurate] 8. 公xd4 鼻d7 9. 革e1+ Juhasz A – Eros, Kalocsa 2020.

6. ⁽²⁾e2 ⁽²⁾d6 7. b3!



A typical move to get rid of the spacegrabbing c4-pawn.

7... cxb3 8. axb3 🖉 e7 9. 0-0 🖄 bc6 10. ∅a3 0-0 11. c3 a6 12. ∅c2



In my opinion White stands a little better because of his stronger pawn structure.

12... 邕b8 13. 公e3 b5 14. 臭d3



Position after: 14. &d3

14... h6

14... 邕e8?! would leave the f7-pawn unprotected. 15. 2g5!



Position after: 15. ②g5!

②xf7! ��xf7 18. 豐f3+ ��e6 19. 鼻f5+ ∲f7 20. ≜xc8+ ∲g8 21. ≜e6++–] **16**. attacking options.

15. **\$c2**!

When Black plays ...h6, this moves becomes even stronger since after 營d3 White can provoke additional weakening moves around Black's king.

15... a5 16. 🖞 d3 f5

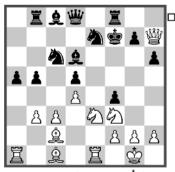
16...g6 17. 邕e1±

17. 邕e1 f4??

That is much too risky, as it weakens the b1-h7 diagonal.

17... Ξ f6 looks safer, with the idea of ... Ξ e6. The rook would be more effective on e6 because from there it can control the only open file.

18. 🖞h7+ 🗳f7



Position after: 18... 🖄 f7

19. 🖄 g5+!

The Russian Grandmaster finds the correct way to open up the position.

19. 2f5? would also come into consideration, but after 19... 2xf5 20. 2xf5Wf6 I can't see any way to mate the black king.

19... hxg5 20. [₩]h5+ g6



Position after: 20... g6

21. [₩]h7+??

White misses the winning tactic. Of course the game move was very tempting, but Black can be close to winning if he plays correctly.

21. &xg6+! was the only winning move. 21... &f6 [21... &xg6 22. @h7+ &e823. @xg6+ &d7 24. &xd5+-] 22. &xd5+!! I think this is the move that Alekseev did not consider.

(see analysis diagram next page)



Position after: 22. 🖄 xd5+!!

22... ②xd5 23. 逸e8! White creates a winning mating net on the light squares. 23... 肇g7 [23... 邕xe8 24. 邕xe8 營c7 25. 邕g8+—] 24. 營g6+ 肇h8 25. 營h6+ 肇g8 26. 逸xc6+— White has two pawns for the knight and huge attacking potential.

21... 🖄e8??

Black in turn makes a mistake.

21... 🕸e6!

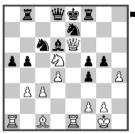


Position after: 21... 🖄 e6!

That is hardly a normal move – stepping into the line of a discovered check – but it was the only correct move and could have enabled Black to completely turn the tables.. 22. 2xd5+ [22. 2f5+ 2d7 23. 2xd6 2xd6-+] 22... 2xd5 23. 2b2

22. \$xg6+

22. ②xd5 also wins. For example: 22... 皇f5 23. 皇xf5 gxf5 24. 響g6+ 查d7 25. 響e6+ 查e8 and now 26. h4!



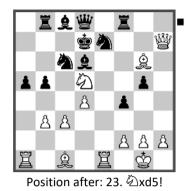
Position after: 26. h4!

undermines the black pawn structure and tries to win the struggle for the f4square. 26... gxh4 27. &xf4 &xf4 28. @xc6+ @f7 29. @f6+ @g8 30. @xe7++-

22... 🖄 d7

23. 🖄 xd5!

White grabs the second pawn for the piece and opens the path for the e1 rook.



The rook collects the third pawn for the knight and tries to deflect the overloaded queen from d8.

24... [₩]xa5

24... 2ac6 25. 2h3+ White mates in three moves.

25. 볼xe7+ ∲c6

25... ≗xe7 26. [₩]xe7+ 🕸c6 27. ≗e4+–

26. 邕xa7+- 響d8 27. 臭e4



Position after: 27. 🚊 e4

The mate is unavoidable.

27... ^I∐h8 28. ^Wg7

1-0

Game 23

රු	Nagy, Gabor	(2511)
1	Czebe, Attila	(2385)
۲	Budapest 2021	

1. d4 d6!?

A tricky move order, which we have already discussed in the first chapter.

2. 🖄 f3 g6

Black plays in the style of the Modern Defense.

2... &g4!? is an interesting option. White has several choices here but I think the most aggressive one is the most precise. 3. e4 @f6 4. @c3 e6 5. h3 &h5 6. @e2 c6 7. g4 &g6 8. h4



Position after: 8. h4

White launches a dangerous attack. For example: 8... h5 9. g5 ②fd7 10. âh3↑ Rapport, R (2720) – Danielsen, H (2488) Reykjavik 2016.

3. e4 ∅f6 4. ∅c3 ≗g7

The game has transposed into the Pirc Defense.

5. 🚊 e2 0-0 6. 0-0

White goes for one of the most positional lines. I like to call this setup the Karpov variation because the 12th World Champion played it with great success.

6... a6

A) 6... ⁴∕₂C6 is Nakamura's favorite line, provoking d4-d5. 7. d5 ⁴⁄₂b8 Black will continue with ...c6.

B) 6... c6 is the most common idea.

7. 邕e1

7. a4 is a common move, but it weakens the b4-square. Since Black's ...b5 is not a real threat (as we will see in the game soon) it's better for White to develop than to waste time on the pawn move.

7... b5?!

(see diagram next column)



Position after: 7... b5?!

A common opening mistake at the club level. But from a grandmaster? Pretty surprising. Maybe the move order tricks in the beginning of the game confused the experienced Hungarian GM.

7... 2 c6 is the best move, which has been played by Carlsen a few times. 8. d5 2 a7 9. a4 \pm

8. e5!

The correct punishment for Black. By advancing the b-pawn Black weakened the h1-a8 diagonal.

8... 🖄 e8

8... dxe5 9. 2xe5 With 2f3 coming next, this is really unpleasant for Black.

9. a4

White cleverly provokes Black to advance his pawns even more. Remember, pawns don't go backwards!

9... b4

9... bxa4 10. 邕xa4 White enjoys an easy game. The a6-pawn is a long-term weakness and the white pieces are more active. Next, I would place my bishop on g5.

10. 🖄 d5



Position after: 10. 🖄 d5

10... a5??

Again a non-developing move, which turns out to be a losing decision.

11. **£g**5!

The last minor piece finds a perfect square to attack from.

11... f6



Position after: 11... f6

Can you find White's winning line?

12. 🖄 xe7+!

White goes for a temporary knight sacrifice. The best decision, requiring precise calculation.

12. exf6 exf6 13. &f4 This line gives White a clear positional edge, but the game continuation is more forcing.

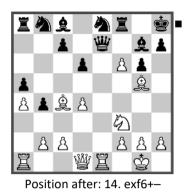
12... [₩]xe7

12... 當h8 13. exf6 公xf6 14. 皇b5+-White has an extra pawn and a superior position.

13. Âc4+

13. exf6 with the idea of &c4+ wins in similar fashion to the game.

13... 🖄 h8 14. exf6+-



The game is over. White wins decisive material.

14... $\textcircled{0}{0}$ is the only move to save the queen, but it loses precious time. 15. fxg7+ 0xg7 16. 2e7 0c6 17. 2h6+-

15. [@]xe1 ⁽²⁾xf6 16. [@]d2

16... ዿੈg4 17. ዿੈxf6 ዿੈxf6 18. ∅̀g5 ∅̀d7 19. h3 ዿੈf5 20. थ̂f7+

Black will lose even more material so he resigned. A flawless victory.

14... [₩]xe1+

1-0