The Modernized Reti, a Complete Repertoire for White

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The Modernized Reti, a Complete Repertoire for White

Adrien Demuth

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Key to Symbols Used

- ! a good move
- ? a weak move
- !! an excellent move
- ?? a blunder
- !? an interesting move
- ?! a dubious move
- □ only move
- = equality
- ∞ unclear position
- ± White stands slightly better
- **∓** Black stands slightly better
- ± White has a serious advantage
- ∓ Black has a serious advantage

- +- White has a decisive advantage
- -+ Black has a decisive advantage
- → with an attack
- 1 with an initiative
- Δ with the idea of
- △ better is
- < worse is
- N novelty
- + check
- # mate

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Preface

Contrary to what critical pessimists might say, the Reti opening is an ambitious weapon for White. By avoiding the main theoretical debates, White tries to reach an unbalanced position from an early stage of the game, with many different plans available. This is exactly what I found attractive when I started to play the Reti.

Because, of course, I didn't always play the Reti. At first, I was a pure 1.d4 player, but on numerous occasions, during my preparation, I felt as if I was stuck and caught in a dead end, for instance when I had to investigate very complicated lines such as you encounter in the Slav Defense, and in many others as well. I thought that I was far from getting any advantage in these openings, and even if I could manage, the positions reached were very classical, and my opponents most likely understood them well. That's why I started to play 1. 15 f3 from time to time, but at first without knowing much theory. It really came as a breath of fresh air to my games, and I enjoyed it. In 2013, I decided to go one step further and build a complete repertoire for my games with 1. 16 f3. I did that with my friend, IM Romain Picard. We were in the same spirit (even if he is a 1.e4 player, we found much common ground with our Reti). Of course, when you leave the center to your opponent, you must be very careful not to end up worse after the opening, but I was satisfied with most of the work we did together.

About one year ago, Romain Edouard offered me the opportunity to write this book. It was a real challenge for me. There was no real book available with a complete repertoire for the Reti. Even more challenging, some recently published books included the Reti in refutable 'side lines' for White, but I have always been confident that I could manage to overturn these opinions and write an interesting book with many new lines and underestimated possibilities.

My first principle was, even if White is playing a rather 'slow' opening and doesn't take full control over the center, that he shouldn't leave Black's hands free by allowing him to play both ...d5 and ...c5 or ...d5 and ...e5 (you won't meet many lines where ...e5 is played by Black). If Black can manage that, I believe he will hardly be worse. That's why I decided to concentrate on the different move orders where White plays 1. \$\overline{\Omega}\$f3 and 2.c4 against most black moves, putting immediate pressure on d5. It's also why I consider the most critical debate in this book to be the 'Advance Variation', where Black plays 2...d4, because he will try to take some space, following up with 3...c5, heading for a reversed Benoni.

In most of these cases, I have been looking for lines clearly in keeping with the Reti spirit, but I sometimes transposed into some 1.d4 lines when I felt that it was needed or clearly the best choice. So the first point is that I have chosen lines where White plays a kingside fianchetto in most cases (especially when Black starts with 1...d5), and this first fianchetto is often followed by another, if possible. My goal was to reach a middlegame full of subtle resources where White has various ways to react in the center, and his main weapon would be his pair of powerful bishops.

It also seemed important to mention that your opponent might not feel that confident in these kinds of middlegames that he might not be so used to meeting. He might also feel that 'everything is playable against such an opening', but that would be a rather naive and dangerous way of reasoning.

Recently, most of the top grandmasters have included the Reti in their repertoire. It is not necessarily their main weapon, but we can't say that players such as Kramnik, Aronian, Grischuk, and even Carlsen (to name a few), play it 'only rarely', and that is an excellent sign.

Our present book aims at providing you with a complete Reti repertoire for White. The only variations I haven't covered in detail are those few which transpose quickly into other main lines that are not related to the Reti, such as the Maroczy or the King's Indian (although I have offered an alternative). Of course, I have explained these different transpositions and suggested different types of set-up for you to choose from. When I felt it was needed, I analyzed thoroughly, explaining all the main plans in detail.

My aim was to write a book which would be helpful to players of all strengths, from club player to strong grandmaster, who want to start playing the Reti or improve their understanding of it. It has been a difficult though enjoyable task, but I think I have achieved my goal!

I hope you will enjoy reading it, and it would be great if you can score some nice wins and have excellent results with our 'Modernized Reti'!

Adrien Demuth Barcelona, November 2017

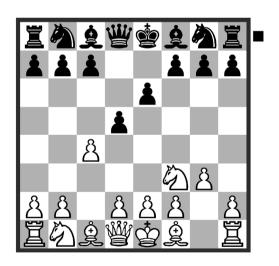
Many thanks to my good friend Pablo Ollier for his help with this second edition.

Part I: Neo-Catalan 1. 4 f 3 d 5 2.c4 e 6 3.g 3



Early Deviations

1.4 f3 d5 2.c4 e6 3.g3



Chapter guide

Chapter 1 – Early Deviations

1.∕∆f3 d5 2.c4 e6 3.g3	
a) 3	13
b) 3②f6 4.	17

a) 3...--

1. 4 f3 d5 2. c4 e6 3. g3



Position after: 3. g3

We are only at the beginning of the theory of the Neo-Catalan, which is the equivalent of the Queen's Gambit Declined set-up for Black, but we aim for a 'Modernized Reti' system for White. Before entering into various variations that we can consider as being the main lines, we will take a look at different setups starting from the third or fourth move. Many possibilities have no real independent value, as they will most probably transpose into the main lines, but we can try to be exhaustive about the other ideas. It seems fair to say that most of the lines that are presented in this chapter are rather dubious and we can be quite happy to meet them.

3... 🖄 f6

This is obviously the main move. Let's see other possibilities and possible transpositions to other chapters:

A) 3... g6 This doesn't seem logical. It's even against the principles we all know (don't put all your pawns on the same-colored squares, otherwise it will leave many holes in the position), but at least it prevents us from playing b3 so easily and reaching a Reti set-up with a double fianchetto. 4. 皇g2 皇g7 5. 0-0 ②e7 6. d4 0-0 7. 營c2!? This seems to be the best way to defend the center properly. 7... 乡bc6 8. 罩d1 b6



Position after: 8... b6

And here I prefer to follow another path than in the game Yuffa, D (2534) — Motylev, A (2663) Sochi 2016 by playing 9. b3 & b7 10. & b2. I am not sure what Black's intentions could be. 10... 包f5 11. e3! 基e8 12. a3 營e7 13. ②bd2 and White's play is much easier: 13... 基ad8 14. b4±.

- **B)** 3... dxc4 see chapter 2.
- **C)** 3... d4!? see chapter 3.
- **D)** 3... c5 see chapter 4.

- **E)** 3... c6 see chapter 6.
- F) 3... 2d7 This unusual move can threaten to take on c4 in some lines. Even if we have a few good options, the easiest solution seems to be simply tlo protect the pawn. 4. b3!? 2g66 (4... a5!? 5. 2c3! It's important to stop the advance of the a-pawn. 5... $2g66 6. 2g2 2c7 7. 2b2 \pm 0.5 2g2 see 4... 2bd7.$

4. 💄g2 🖾 c6

At first glance, this move may seem weird, but it actually prepares the advance of the d-pawn. Again, many transpositions are possible:

- **A)** 4... dxc4 chapter 2.
- **B)** 4... d4 chapter 3.
- **C)** 4... c5 chapter 4.
- **D)** 4... 2e7 chapter 5.
- **E)** $4... \& d6 5.0-00-06.b3 \triangle bd7$ transposes into the next subchapter.
- **F)** 4... a6



Position after: 4... a6

This reminds us of Romanishin's line, treated in chapter 16. Black is more or less saying, "I am now threatening to take on c4, and you need to do something about it. And I'm fine if you take on d5, as it's not logical to release the tention so early".

- **F1)** 5. d4 This is of course one of the main possibilities. We can decide to transpose into a real Catalan, where Black doesn't really have a choice because he has already played ...a6. He needs to enter a tricky variation 5... dxc4 6. 0-0 Here you need to know both 6... b5 and 6... ♠ c6, but they are not the topic of this book, and you can find all the material about this Catalan in, for example, Avrukh's excellent books.
- **F2)** 5. b3!? This is the move closest to the spirit of the Reti! Play might continue logically with 5... b5 6. 0-0 \$\mathref{b}\$ b7



Position after: 6... \$b7

And here I prefer to clarify things in the center, and take advantage of the early development of the bishop on b7. 7. cxd5!? exd5 8. d4 &d6 9. 2c3 2bd7 10. 2h4!?±.



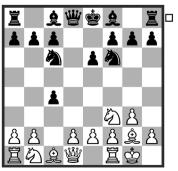
Position after: 10. ♠h4!?±

I don't see the point of Black's queenside development (e.g. he can't really play ...c5 any more as it would create a rather weak isolated pawn on d5) and White's chances look preferable.

5.0-0

- A) 5. d4!? dxc4 transposes again into a Catalan.
- **B)** 5. b3?! is not so great; after 5... d4 I will explain in chapter 3 that b2-b3 sometimes doesn't really fit in well against a Benoni set-up. This is the case here, where this pawn should try to reach the fourth rank.

5... dxc4



Position after: 5... dxc4

- A) 5... d4 This is simply a transposition into chapter 3 when Black plays with 5... 60c6.
- B) 5... 臭e7 has no real value because after 6. d4 Black needs to explain what the knight is doing on c6. Black needs to explain that... 6... dxc4 7. 營a4 0-0 8. 營xc4 And we have reached an easy Catalan set-up, where Black clearly lacks counterplay.

6. **₩a4**

White's real threat is 7. 2e5. What happens if Black tries to keep his extra pawn?

6... ∰d5

6... ዿd7 7. ≝xc4 ᡚa5 8. ≝c3!



Position after: 8. 營c3!

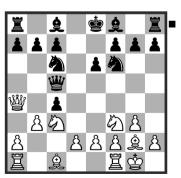
This is my recommendation, even if c3 is an unusual spot for the queen. The fact that it's also the computer's move might have something to do with it. The queen keeps an eye on the a5-knight, as well as on the g7 pawn. (\leq 8. @c2 c5 9. @e5 @d6 10. @xd7 @xd7 Even if we have gained the bishop pair, this posi-

tion looks rather equal and a bit dry.) 8... c5 9. \bigcirc e5 \bigcirc b5N (9... \bigcirc d6? 10. \bigcirc xd7+— This is the difference with 8. \bigcirc c2: Black has no good way to take back; 9... \bigcirc c8 10. \bigcirc xd7 \bigcirc xd7 11. d4 $\stackrel{\bot}{=}$ 10. \bigcirc a3!



Position after: 10. 2a3!

7. ∮\c3 ∰c5 8. b3!



Position after: 8. b3!

This enables us to develop our pieces super swiftly!

8... cxb3

And here I recommend leaving the interesting game Lushenkov, M (2387) – Ivanov, A (2425) Sochi 2007 (1-0) by playing the strong...

9. 🖾 b5!N 🖄 d5

Black can't solve the problems that easily by playing 9... Qd6?! as White would answer 10. Qa3 (the hidden threat behind 9. 公b5) 10... 当b6 11. 公xd6+ cxd6 12. Qxd6+.

10. e4 🖄 b6

10... a6? 11. exd5 營xb5 12. 營xb5 axb5 13. dxc6+-

11. **≌xb3**

Black still needs to defend the c7-pawn.

11. ②xc7+? \$\d8∓

11... 🖏 a5

11... \(\hat{L}\)d6? 12. \(\hat{L}\)a3!+-

12. d4!

(see diagram next page)



Position after: 12, d4!

This is the point!

12... **≝c6**

12... ②xb3? is of course bad: 13. dxc5 ②xa1 14. ②xc7+ 望d7 15. cxb6+- with too many threats to deal with for Black.

13. d5! **營c5**

13... ②xb3 14. dxc6 ②xa1 15. ②xc7+ 鸷d8 16. 臭f4!±

Black's huge lack of development will prove to be much more important than his extra pawn.

b) 3...4 f6 4.4 g2 bd7

1. 🖄 f3 d5 2. c4 e6 3. g3 🖄 f6 4. 💄 g2



Position after: 4. \(\mathbb{L}\)g2

4... � bd7

It might feel weird to you, but I actually think that this move is a commitment. Black decides too early where his knight should go, as it might be better placed on c6 in some lines. Also, as ...d4 is no longer a threat, White can simply proceed with...

5. b3 Ձd6

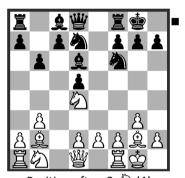
At least the bishop finds a slightly more active square.

- A) 5... 2e76.0-00-07.2b2 is covered in the fifth chapter.
- B) 5... b6 Even when Black tries to be creative, it has no real independent value, as it will eventually transpose into one of the other lines: 6. 0-0 \$\mathref{L}\$b7 7. \$\mathref{L}\$b2 \$\mathref{L}\$e7 8. \$\mathref{L}\$c3 0-0 9. e3 and we finally transpose into the 6...b6 line of chapter 5.

6. 0-0 0-0 7. **\$b2** b6

- **A)** 7... c6 We can't really say that this is an important theoretical position, but it can be reached through several different move orders, and you can find the theory in chapter 9, the Semi-Slav.
- B) 7... 富e8 8. 公c3 c6 Black is unable to dispense with this move, which transposes into chapter 9, the Semi-Slav.

8. cxd5 exd5 9. 4 d4!



Position after: 9. 2 d4!

This strong manoeuvre allows White to fight for an advantage.

9... ≜b7

9... ②c5?! 10. b4 ②cd7 (10... ②ce4 11. d3 ②g5 12. ②c6!±) 11. 營b3±

10. **②**f5! **罩e**8?!

10... ዿc5 11. d4 ዿe7 12. �c3±

11. 🖾 xd6 cxd6 12. d3±

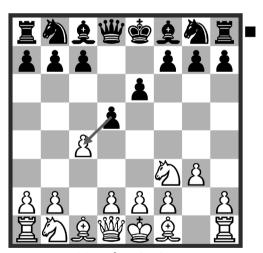
White may already be technically winning as in 1-0 (41) Martinovic, S (2445) – Paunovic, D (2320) Vrnjacka Banja 1983.

This was really a short chapter, but don't get used to it, it was only our warm-up!



Systems with ...dxc4

1.42f3 d5 2.c4 e6 3.g3



Position after: 3. g3

Chapter guide

Chapter 2 – Systems with ...dxc4

1.42f3 d5 2.c4 e6 3.g3

a) 3dxc4 4, 4.	. 21
b) 3dxc4 4.營a4+ 心bd7 5, 5.臭g2 c5	. 26
c) 3dxc4 4.營a4+ 🖄bd7 5.臭g2 a6	. 29
d) 3心f6 4.臭g2 dxc4 5.營a4+	. 33
e) 3心f6 4.臭g2 dxc4 5.營a4+ c6 with 9a6	. 38
f) 3 包f6 4. 臭g2 dxc4 5. 營a4+ c6 with 9 基c8	. 41
g) 3②f6 4. Ձg2 ዴe7 5.0-0 dxc4?!	. 43

a) 3...dxc4 4.--, 4. Wa4+ --

1. 4 f3 d5 2. c4 e6 3. g3



Position after: 3. g3

In the first chapter we didn't discuss the most obvious question, the one everyone must have asked himself: it's one thing to sacrifice a pawn, BUT what happens if Black simply decides to take it? How to deal with that? Do we try to recover it at once, or do we stick to quick development and keeping our initiative?

Actually, both approaches are possible, and it merely depends on your personal temperament. Positional players will prefer to restore the material balance as soon as possible, whereas more active and bolder players will prefer the more dangerous paths. My preferred choice? Hmmm, it was a tough one, but I went for the positional path (even if I have only tried the bold option myself).

In this chapter, generally speaking, White is going to expose his queen near the center. In exchange, he obtains the better pawn structure, because he has more pawns on the central files, and his g2-bishop is more active. Black must try to take advantage of the exposed queen by quickly developing his queenside when he could possibly take over the initiative.

3... dxc4!?



Position after: 3... dxc4!?

First of all, we need to know what happens if Black takes as early as on the third move. Why aren't we actually considering 2... dxc4 first? Simply because it's absolutely not the same kind of position than in this present chapter. But don't worry, this is covered in chapter 10, the more 'Queen's Gambit Accepted' types of position. The main difference is that after 2... dxc4. White will most probably take back with his bishop from f1, whereas here, White is already committed to g3, so the bishop will hardly leave his beloved fianchetto position. To take on the third move is a rather concrete and interesting option for

Black. White needs to have an adequate response. I will call it 'The Sveshnikov Variation', as Evgeny and Vladimir Sveshnikov have played it almost twenty times according to the databases, which is impressive for a rare sideline. I do apologise in advance in case this variation already has another name.

4. **₩a4**+

As in the main line 4... dxc4, my advice is to take the pawn back straight away. Does White have additional ideas? We will try to find out.

A) 4. 🖾 a3?!



Position after: 4. 🖄a3?!

In this position (in contrast to the main line), this move is not really feasible. Even if I played it once (it transposed to the normal position after 3... ②f6 4. ②g2, quite a weird move order), Black has strong options to meet this move.

4... ≜xa3! The strongest, I believe, is to give up the bishop pair in order to damage White's pawn structure. 5. ₩a4+ A logical move if White is not happy about having doubled a-pawns, but Black is

resourceful. (The issue with 5. bxa3 is that Black can keep a healthy extra pawn: 5... b5! 6. 22 b7! Black has already covered the long diagonal, and White's compensation is dubious. 7. 26 b2 66 8. 0-0 0-0 9. a4 a6=7) 5... b5!



Position after: 5... b5!

B) 4. \(\hat{2}\)g2 may be an option, but among Black's possibilities, one of them really annoyed me, 4... a6!



Position after: 4... a6!

And none of the following tries seems attractive to me: 5. 公c3 (5. 0-0 公f6 6. 公a3 b5 7. 公e5 富a7 8. d3 cxd3 9. 皇e3 c5〒 I prefer Black's extra pawn rather

than White's pseudo-initiative with 10. b4; 5. \bigcirc e5 against this move, Black can always respond with 5... \bigcirc d4! 6. f4 \bigcirc d7 7. e3 \bigcirc c5 8. d4 cxd3 9. \bigcirc xd3 \bigcirc a7 \mp ; 5. a4?! \bigcirc c6 6. \bigcirc a3 \bigcirc a5 7. \bigcirc c2 \bigcirc d5 \bigcirc 0) 5... \bigcirc f6 6. \bigcirc e5 \bigcirc d4! \bigcirc

4... \(\hat{Q}\) d7!?



Position after: 4... \$d7!?

This is actually a smart try. Black tries to get a better version of the main line. How?

4... c6 is possible as well, but it has no independent value. 5. 營xc4 b5 6. 營c2 急b7 7. 急g2 公d7 8. 0-0 Finally, Black doesn't really have other options than transposing into the main line with 5... c6 by playing 8... 公gf6.

5. **≌xc4 c5**

The classical manoeuvre 5... 2c6 which reminds us of some Catalan lines for instance, is not particularly strong here. The following correspondence game shows the main difference: as White has not yet played d4, it will be easier to

play with e4, and fight against the c6-bishop. 6. 262 676 7. 0-0 600 8.



Position after: 9, e4!

9... 0-0 10. 基d1 a6 11. 營e2 b5 12. ②d4 (12. d4!? was straightforward and strong enough to obtain a simple advantage: 12... b4?! 13. d5!±) 12... 息b7 13. e5! 息xg2 14. 含xg2 ②d5 15. ②xd5 exd5 16. ②c6 營e8 17. d4± 1-0 (66) Karacsony, E (2340) – Puoli, H (2350) corr Argentina – Romania 2008.

6. 💄 g2



Position after: 6. \(\mathbb{L} \)g2

6. ②e5 doesn't work as well as in the variation with 4... dxc4 and 5... ዿd7 of this current chapter. 6... ②c6 7. ②xd7 豐xd7 8. ዿg2 ②f6=. What happened?

We are a full tempo down compared to the classical line. Why? Black didn't spend a tempo playing …營c8. Thus, I think Black is fine.

6... ②c6

The Sveshnikov approach. Here I would like to advise you to use a novelty for White (even if it transposes into a few new games).

6... 2c6 This looks to me like the most natural continuation, otherwise the bishop on d7 doesn't make much sense. However, White gets a pleasant position: 7. 0-0 2f6



Position after: 7... 4 f6

8. b3! I believe that White can keep an edge with this move. At least he has a simple plan. 8... 皇e7 9. 皇b2 0-0 10. d3 ②bd7 And here, I want to improve on the game Movsesian, S (2705) — Grachev, B (2672) Sibenik 2012. 11. 營c2!?N b5 12. e4 a6 13. 冨c1 營b6 14. 營e2! The queen can prove to be better here, that's why I prefer to delay ②bd2. 14... 冨fd8 15. ②bd2 Ձb7 16. a4↑



Position after: 7. d4!?

White tries to be smart. OK, but what happens if Black reacts as usual?

The line 7. 0-0 ②f6 8. d4 b5 9. ∰d3 transposes into a Catalan variation. Sure, you can check, but I don't like it!

7... b5

This seems to be the logical follow-up.

7... cxd4 8. ②xd4 ②xd4?! (8... 罩c8 9. 0-0 ②f6 10. ②c3 臭e7 11. 罩d1±) 9. 豐xd4 臭c6 10. 臭xc6+ bxc6 11. 臭e3±

8. **₩xb5!N**

We are trying to make a difference.

8... **②**xd4

8... cxd4 may look as the safe option, but things are not so simple: 9. ②e5! ②xe5 10. 營xe5 基c8 11. 0-0 營b6 12. e3!

(see analysis diagram next page)

7. d4!?



Position after: 12. e3!

Black has a difficult choice: give up a pawn or concede his activity? 12... \bigcirc f6! (12... dxe3?! 13. \bigcirc xe3 \bigcirc a6 14. \bigcirc d2 \pm Black is too far from castling to be fine) 13. \bigcirc xd4 \bigcirc c5 14. \bigcirc h4 0-0 15. \bigcirc c3 \pm Black has some compensation, but he is definitely the one playing for a draw here, and he will need to be very accurate.

9. **₩d**3



Position after: 9. ₩d3

9... ≗b5

9... &c6 10. **\(\Delta\)**bd2 **\(\Delta\)**e7 (10... **\(\Delta\)**xf3+?! 11. **\(\Delta\)**xf3!\(\pm\) 11. **\(\Delta\)**f1!! OK, two exclamation marks may seem too much.

(see analysis diagram next column)



Position after: 11. \$\displaystyle{\psi} f1!!

It's not like White is crushing his opponent, but this mind-blowing move makes life difficult for him! (11.0-0 公xf3+Check, sir! 12. 公xf3 營xd3 13. exd3 墓d8= was too simple for Black) 11... 墓c8 This semi-waiting move seems to be the most accurate answer. (11... 公xf3?! 12. 營xd8+ 墓xd8 13. 兔xf3 公d5 14. b3 兔e7 15. 兔b2± and White keeps the advantage of a better structure. He will try to grab the c-pawn and win the endgame.)

A) 12. e3 **\$** b5 13. **②** c4 **②** dc6!↑ (13... **②** xf3 14. **②** d6+ **③** xd6 15. **③** xb5+ **③** c6 16. **③** xc6+ **②** xc6 17. **②** xf3±)

B) 12. ②xd4! 營xd4 13. 營xd4 cxd4 14. ②b3 e5 15. f4 Even if the position is close to equal, White has ideas to play on and create problems.

10. **₩d2 ②**xe2

11. **&**f1!